

# A Hybrid Virtual Network Function Placement Strategy for Maximizing the Profit of Network Service Deployment over Dynamic Workload

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## Outline

- Motivation & Objective
  - Introduction of Network Function Virtualization
  - Placement Problems and Challenges
  - Existing Approaches
- Methodology
- Experimental Evaluations
- Conclusion



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## Network Function Virtualization (NFV)

- Network function (NF)
  - Firewall, load balancer, etc
- Virtualization
  - Past: specific hardwares
  - Now: software processes
    - Can be containerized and hosted on commodity servers
- For network operators
  - Increase the flexibility of deployment and maintenance
  - Reduce the cost of infrastructure construction



#### **Placement Problems**

- From a network operator's point of view
- Network service requests from users
  - Service function chain (SFC): a list of network functions within a specified order

#### Service Function Chain Request (SFCR)

#### Physical Network





## **Placement Problems and Challenges**

- Do the decisions
  - VNF placement
  - NF mapping
  - SFC routing
  - Accept/Reject SFCR
- Objectives
  - Maximize service provider's revenue: traffic demand of SFC, end-to-end delay of SFC
  - Minimize service operation cost: resource and energy consumption
  - Minimize reconfiguration cost: service interruption, traffic routing, VNF migration
- Constraints
  - Limited computing capacity on physical nodes
  - Limited bandwidth on network links
  - Service quality requirement













# **Placement Problems and Challenges**

- Dynamic traffic demand of network service
- Computing resource
  - Vertical scaling
    - Leverage idle resources in the physical machine
  - Horizontal scaling
    - Initialize a virtual machine
      - Boot the operating system
      - Initialize the correspoding network function application
    - Migrate the state information of VNF
- Bandwidth resource
  - Reroute traffic



BW = 50



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## **Existing Approaches**

- **ILP**: formulate the problem as an Integer Linear Programming (ILP) Problem
  - Pros:
    - Find the optimal placement
  - Cons:
    - Time-consuming
      - Infeasible for large scale
      - Infeasible for dynamic workloads
- Greedy: propose huristic algorithms
  - Pros:
    - Fast
  - Cons:
    - Find an approximate solution



## Proposed approach: hybrid method

• Combine two approaches





### Challenges of Hybrid

- When and how to use the ILP ?
- When and how to use the Greedy algorithm ?
- How to solve the time-consuming problem of ILP ?
- How to solve the problem of dynamic traffic ?



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## Hybrid Design

- To solve the time-consuming problem of ILP
  - Reduce the problem size of ILP
    - Classify SFCRs into stable and unstable
- The placement of stable SFCRs
  - ILP processes
    - The number of stable SFCRs is less than the number of unstable SFCRs
    - Obtain the maximum profit from heavy workload traffic
- The placement of unstable SFCRs
  - Greedy processes
    - More likely to be migrated over time due to traffic variations
- Place stable SFCRs first, not unstable SFCRs
  - Avoid resource fragmentation



## **Traffic Analysis**

- Traffic :
  - With a heavier workload (mean) -> a lower relative standard deviation (RSD)
  - With a higher relative standard deviation (RSD) -> a lighter workload (mean)
- Most of the traffic has a small workload, and a few traffic has a larger workload.



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Stable

Unstable



#### Workflow of Hybrid

First time interval: Initial Placement



10 SFCRs (2 stable, 8 unstable)





#### Workflow of Hybrid

First time interval: Initial Placement



10 SFCRs (2 stable, 8 unstable)



unstable SFCRs



## Workflow of Hybrid





#### **ILP Problem Formulation**

• Objective function

maximize *netprofit* = *Revenue* - 
$$\alpha * CC - \beta * DC - \gamma * RC$$

• Revenue

$$d_{s} = \sum_{i=0}^{|F|-1} \sum_{n=0}^{|N|-1} \sum_{m=0}^{|N|-1} y_{s,i,n,m}^{t}, \forall s \in S$$

$$Utility(d_{s}) = \begin{cases} 1, & \text{if } d_{s} \leq \theta_{s} \\ ((-1 * exp(\epsilon * (d_{s}) + \eta)/\zeta), & \text{otherwise} \end{cases}$$
$$Revenue = \sum_{s=0}^{|S|-1} D_{s} * Utility(d_{s})$$
$$SFCR \text{ traffic}$$





#### **ILP Problem Formulation**

• Objective function

maximize  $netprofit = Revenue - \alpha * CC - \beta * DC - \gamma * RC$ 





### **ILP Problem Formulation**

- Objective function : maximize  $netprofit = Revenue \alpha * CC \beta * DC \gamma * RC$
- Deployment Cost (DC) & Redirection Cost (RC)





#### **ILP Problem Constraints**

• Resource contraints

$$\begin{split} &\sum_{s=0}^{|S|-1} \sum_{i=0}^{|F|-1} FC_{s,i} * x_{s,i,n}^t + \sum_{f=0}^{|F|-1} \phi_f * z_{f,n}^t <= C_n * (1-\Phi), n \in N, t \in T \\ &\sum_{s=0}^{|S|-1} \sum_{i=0}^{|F|-2} FB_{s,i} * y_{s,i,n,m}^t <= BW_{n,m} * (1-\Psi) \end{split}$$

• NF mapping constraint

$$\sum_{n=0}^{|N|-1} x_{s,i,n}^t <= 1, s \in S, t \in T$$

• Traffic contraints

$$\sum_{n=0}^{N|-1} y_{s,i,m,n}^t <= 1, s \in S, n \in N, m \in N, n \neq m, t \in T$$

$$\sum_{n=0}^{|N|-1} y_{s,i,n,m}^t <= 1, s \in S, n \in N, m \in N, n \neq m, t \in T$$

$$\sum_{n=0}^{|N|-1} y_{s,i,n,m}^t - \sum_{n=0}^{|N|-1} y_{s,i,m,n}^t = x_{s,i,n}^t - x_{s,i+1,n}^t$$
  
,  $s \in S, n \in N, m \in S, n \neq m, t \in S$ 

T







## **Greedy Placement Algorithm**

- Three principles:
  - **Placement order:** SFCR with higher traffic is with higher priority
    - Contribute more revenue
    - Avoid resources fragmentation
  - Allocation: reuse deployed VNF
    - Reduce the basic resource consumption
    - Reduce the deployment cost
  - **Routing**: Place the NFs of a SFC close to each other
    - Minimize the end-to-end delay
    - Maximize the revenue of a SFC





Step1: find a SFCR with the highest traffic demand





Step2: find a NF f in the SFCR2 with the highest node resource consumption, and place it on the node with the highest residual capacity.





Step3: based on the placement location of *f*, place its predecessor and successor NF (*fprev*, *fsucc*) according to the policy below.

If the VNF of *fprev* or *fsucc* has been deployed on some nodes

- yes, place *fprev* or *fsucc* with the closest distance to *f*
- no, deploy a new VNF instance on the node which is closest distance to f





Step4: route the traffic from from *fprev* and *fsucc* to *f* through the shortest path with sufficient link capacity.





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Step4: route the traffic from from *fprev* and *fsucc* to *f* through the shortest path with sufficient link capacity.



**Basic resource consumption = 2 units** 



Step3: based on the placement location of *f*, place its predecessor and successor NF (*fprev*, *fsucc*) according to the policy below.

If the VNF of *fprev* or *fsucc* has been deployed on some nodes

- yes, place *fprev* or *fsucc* with the closest distance to *f*
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# Greedy Reconfiguration Algorithm

- Dynamic traffic
- Reconfiguration is triggered when a violation is occurred on a node.





#### **Dynamic Traffic**

Time: t



Time: t + 1











Step1: find the NF f with the highest resource consumption.





Step2: find the shortest path p between the predecessor and successor NFs of f.





Step3:

If a set of VNFs that can serve falready exists along the path, migrate f to the VNF with the highest node residual capacity. Otherwise, deploy a new VNF instance on the node with the highest residual capacity along the path p, and migrate f to the VNF.



# Greedy Reconfiguration Algorithm

• Reconfiguration is triggered when a violation is occurred on a link.







There is a violation on the link between PM1 and PM3 !!!





Step1: from the violating link *l*, find the SFCR *s* with the least traffic demand.





Step2: find the NF fi in s that uses the link l to route the traffic to its next NF fi+1 in s.





Step3: reroute the traffic from fi to fi+1 through the shortest path between their node locations without using link l.



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## Experimental Setup

- Physical graph: 6 nodes and 25 links
- SFCRs:
  - 6 SFCRs with varied length and latency threshold
  - Workload: a sinusoidal signal + random value
  - $\circ \quad \mbox{Variance of the traffic demand}$ 
    - Stable SFCRs is lower than 1
    - Unstable SFCRs is over than 4
- Comparison Method
  - ILP\_static :
    - At the first time interval: use ILP solver to decide
    - At the remaining time interval: if there is a violation, SFCRs are rejected



# **Comparison of Computation Time**

- Show the first time interval
  - Time : ILP\_static > Hybrid
- Results
  - Our approach can always make timing decisions
  - Greater improvements can be expected when considering larger networks and more SFCRs in the problem





## Comparison of Profit

- At the first time interval
  - Hybrid achieves a similar result as ILP\_static
- At the remaining time interval
  - Hybrid gets even higher profit than ILP\_static
  - Up to 45% profit improvement at one time interval and 24% improvement across all time intervals





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#### Conclusions

- Solving VNF placement
  - Using an ILP solver is time-consuming, but has an optimal mapping result
  - Using a greedy algorithm is fast, but only has an approximated mapping result.
- We propose a hybrid VNF placement approach to maximize the net-profit of a network service provider
  - ILP + a greedy placement strategy
    - Overcome the time complexity problem of ILP solutions under time-varied workload
  - A greedy reconfiguration strategy
    - Resolve resource violations caused by time-varied workload
- Our hybrid method can get up to 45% improvement at a given time interval, and overall 24% improvement over all the time intervals